



3D printing and intellectual property: issues and solutions

Host: Claudia Tapia, Chairperson, 4iP Council

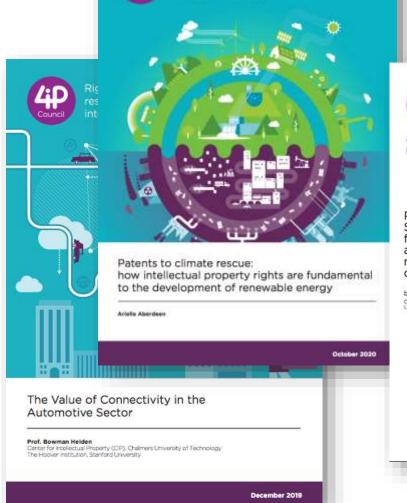
Presenters:

Dr. Peter Schramm, Attorney at Law, Meyerlustenberger Lachenal Ltd. (MLL), Zurich on behalf of INTA

Alessandro Burro, 4iP Council Research Award winner 2019, LL.M. in Law of Internet Technology, Bocconi University









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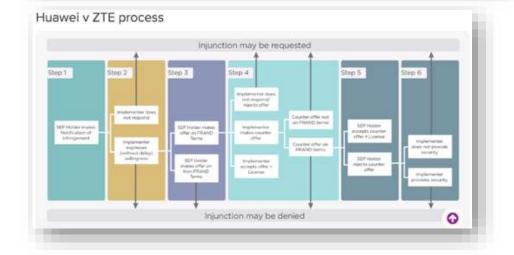
Case Law post CJEU ruling Huawei v ZTE

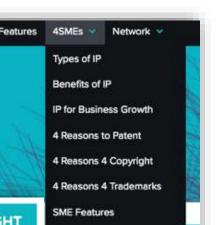
#P Case law CJEU > German > Italian court court court decisions | English/rish > Romanian > French court court decisions | Court decis

Negotiating Licenses for Essential Patents in Europe

Increased clarity provided on the principles established by the Court of Justice of the European Union in Huawei v ZTE.

The Court of Justice of the European Union clarified, in Huawei v ZTE (Case No. C-170/13), European law relating to the availability of injunctive relief for infringements of FRAND-based standard essential patents. In doing so, the Court provided a legal framework focused on the good faith









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3D printing and intellectual property: issues and solutions





Dr. Peter SchrammAttorney at Law, Meyerlustenberger Lachenal Ltd. (MLL), Zurich on behalf of INTA



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3D printing and IP rights: Legal issues

Short introduction by Dr. Peter Schramm

3D printing: Process of producing a three-dimensional solid object made from a digital model

- Making of the 3D model: scanning the object or by directly writing a digital CAD file (designer of the blueprint/CAD file)
- **Dissemination of the 3D model:** usually a website platform offering links to the 3D model (Commercial or non-commercial disseminator)
- **Printing act:** Printing the replica based on the 3D model (designer/manufacturer/retailer/seller of 3D printer; commercial and non-commercial end-users)
- **Distribution of printed replicas:** for private and non-commercial purposes (commercial or non-commercial end users, professional printing company)

- IP rights at stake: copyright and design right, patents and trademarks.
- Subject to infringement by the end-user or intermediaries in the technology's creation and dissemination process.
- **End user:** 3D printing allows end-users to obtain counterfeit goods without the intervention and assistance of commercial counterfeiters, enables new form of product piracy which makes it harder to enforce IP rights.
- Intermediaries: involved in the process of 3D printing, from the creation and dissemination of the object design or computer aided design (CAD) files, to the actual creation and dissemination of the 3D printed object; raises question of direct and indirect infringements.

Copyright

- Harmonization/lower threshold for protection of works of applied art after CJEU C-683/17 COFEMEL and CJEU C-833/18 Brompton ("own intellectual creation")
- No commercial use requirement: Can copyright also be invoked against private use?
- Are CAD Files Copyright-protected? As a computer program? But unlike traditional software, a CAD file does not control the hardware of the 3D printer, it just represents, embodies the 3D object... Because of its technical drawings, diagrams and models? But no copyright is granted to technological solutions and progress...
- The use of the CAD file to print the physical object in 3D should not be considered counterfeit because the physical object itself does not carry the copyright that was vested in the CAD file.

Designs

- Useful intellectual property right for larger manufacturers to challenge commercial 3D printing of their products
- No design right infringement if the end-user makes the 3D print for personal and non-commercial use, no fair compensation rules in design law
- Can intermediaries be held liable for design infringements based on the indirect infringement rules in EU e-commerce law? A CAD file does not necessarily infringes a registered design.

3D PRINTING CHALLENGES EXISTING INTELLECTUAL PROPERTY LAWS!

3D printing and Intellectual property: a looming crisis?

Presentation by Alessandro Burro

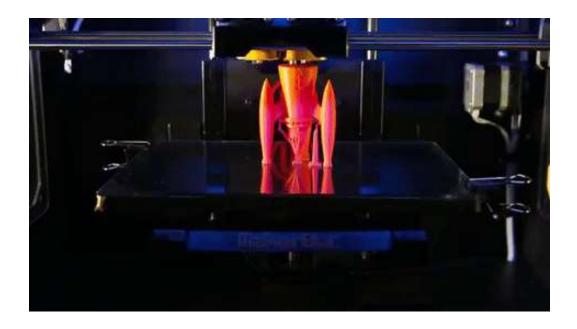
Part I: What is 3D printing?

Part II: Why it should concern us all

Part III: What solutions could we adopt?

Part I: What is 3D printing?

3D Printing



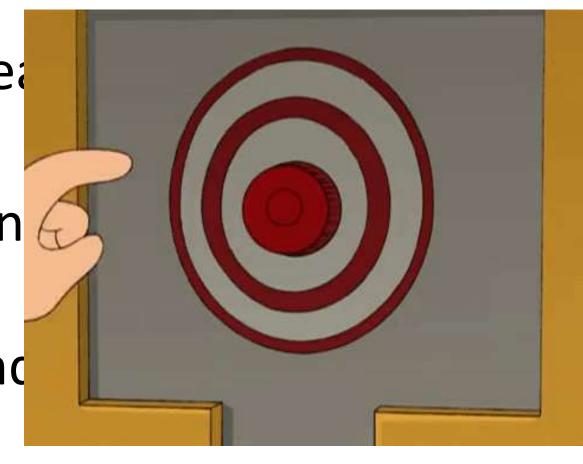
Traditional Manufacturing



Step 1: Crea

Step 2: Tran

Step 3: Send



rinter

Step 4: The 3D printer prints the object following the .stl file directions

Part II: Why it should bother us



Cumbersome, costly, difficult to operate

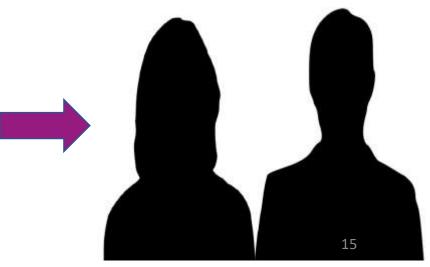




Smaller, cheaper, easier to operate



Standard consumer interface, appealing for mass consumption



P2P piracy crisis of the '2000s

- Music and Movie Industries were the most affected
- Billions of dollars were lost due to pirated content
- Illegally downloaded content was not perceived by the majority of the public opinion as stealing
- Extremely difficult to prosecute every single infringer of these intellectual property rights







Now you can!









11 February 2021

P2P piracy crisis of the 3D printing crisis of the 2000's 2020's Copyright Copyright **Patents** Trademarks 11 February 2021 18

Part III: What solutions could we adopt?

Subjects of the possible solutions:

Consumers

Intermediaries

Pirates

Striking a balance between:

 Intellectual Property rights protection

 Supporting the new economy

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Solution 1: Intermediary Liability

Strict Liability

- Detrimental for the new economy
- Resource and time consuming

Safe Harbor

- Human
- Algorithmic
- Hybrid

Private Copying Levy

- Confusion regarding the area impacted
- It would hamper or suppress the 3D printers' market
- Would it impact both 3D printers and 3D printing materials?

Safe Harbor is best option for now

Inspired by





Already implemented by:



Warhammer case





In these cases:

Solution 2: DRMs&Consumers

Black Box

- Excessive violation of Privacy?
- Costly for the producers of 3D printers
- The cost could limit the expansion of 3D printers' market

Integrated Copyright Enforcer

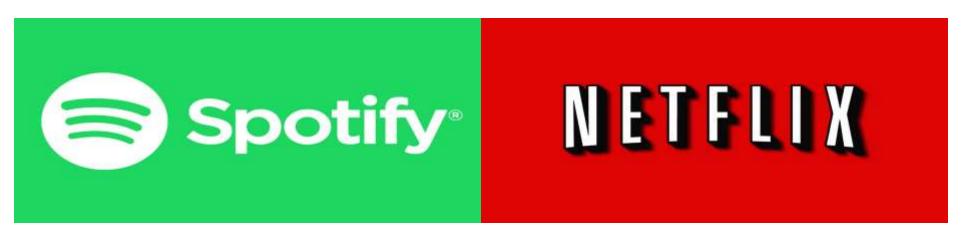
- Excessive violation of Privacy?
- Always-on-line:
 hamper the
 geographical spread
 of 3D printers
- Offline: not updated and could be easily bypassed

Physical Printed Identifier

- Excessive violation of Privacy?
- Can be easily bypassed
- Could be difficult to implement on smaller 3D printed parts

Other ways to entice consumers to the lawful side

- Better quality and variety
- Subscription model
- Virus free guarantee

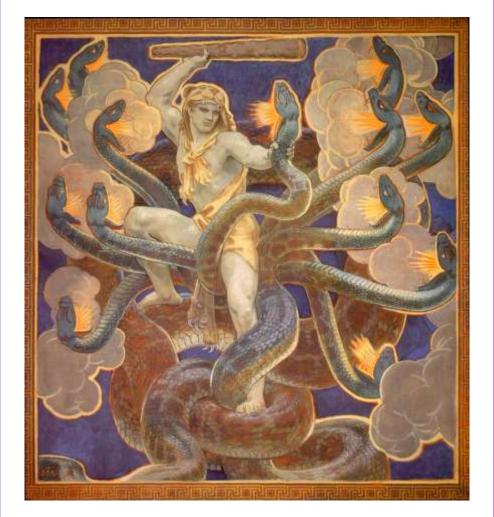


Solution 3: Targeting the pirates

For Profit

- Can be suppressed through enough enforcement
- But they have Survivor Bias
- To be taken down only if they go very big

Profiles of Pirates:



For Ideology

- For every pirate taken down two more appear
- Risk of creating martyrs
- Unpopular and time and resource consuming

Thank you Q & A

Forthcoming webinars

Registration open on 4ipcouncil.com

2 March 2021, 16.00-17.00 CET	Downsides of Using Inadequate Open Source Software Processes and Licenses within Standard Development	Michele Herman, CEO of Early Stage Health-Tech Startup and Founder of JusTech Law Dr. Justus Baron, Senior Research Associate at the Center on Law, Business, and Economics, Northwestern University Pritzker School of Law
18 March 2021, 16.00-17.00 CET	Open Source Software and Standards Development: Competition Law Implications	Richard Taffet and Michael Zymler, Morgan Lewis